DICTIONARY

THE BRIGHT & DARK SIDE
OF THE DIGITAL WORLD

DIGITAL PARENTING

Connecting for GOOD

vodafone

Connecting
for **GOOD**

ADMINISTRATOR	A user who can manage the access rights of other users and perform computer management tasks. For example, administrators in the game Roblox can ban other users from being able to play
APP (APPLICATION)	"A computer program or software application designed to run on a mobile device e.g. WhatsApp"
APP BLOCKING	The ability to stop your child from being able to access specific app
APP BLOCKING	The ability to stop your child from being able to access specific app
APP PURCHASING	The act of buying an app
AUTHENTICATION	A process for confirming that someone or something is who or what it claims to be e.g. confirming via email that your child is old enough to play a specific game
BROADBAND	A type of internet connection supplied by an internet service provider e.g. BT Broadband
BROWSER	A software program that lets users access websites and webpages e.g. Google's Chrome
CHAT	A software program that allows users to communicate with each other instantly via the internet e.g. sending a text message to someone
COMMUNITY GUIDELINES	A set of rules for a specific platform e.g. YouTube that outlines how users are expected to behave
CYBER ATTACK	An attempt to damage or destroy a computer network or system, usually to try and steal someone's personal information
DATA PROTECTION ACT	The Data Protection Act 1998 controls how personal information can be used and a person's rights to ask for information about themselves

END-TO-END ENCRYPTION	The process of encoding information to ensure that only the sender and the receiver of a message can read or listen to it, nobody in between.
FILE SHARING	Making files available to other people over the internet e.g. sharing a video file
FILTERING	The process by which content is analyzed before it is presented to the user or blocked. For example, parents could use parental controls to block their child from seeing violent video content
HARMFUL CONTENT	Content (such as a video or image) that could cause someone to become distressed or harmed if they saw it e.g. a child seeing a sexual image
IN-APP PURCHASING	A feature that allows people to buy extra content, goods or subscriptions when using apps e.g. buying TikTok Coins when using the social media app TikTok
IN-GAME PURCHASING	A feature that allows people to buy extra features, content, goods or subscriptions when playing games e.g. buying V-Bucks when playing the game Fortnite
IP (INTERNET PROTOCOL) ADDRESS	A unique set of numbers that identify a device that is on the internet or a computer network
LOCATION SHARING	A feature that allows users to share where they are with apps, websites or other users
NETWORK	A set of two or more computers that are connected to each other in order to share information (data) and/or resources
MULTI-PLAYER	Playing games with other players online
ONLINE GROOMING	This occurs when someone uses the internet to develop a relationship with someone else with illegal or immoral intent e.g. tricking or pressurizing them to do something of a sexual nature

ONLINE SCAM	An online trick that usually encourages someone to share their personal information, for example their bank details
PARENTAL CONTROLS	Settings that parents or carers can use to control what their child can do and see when they are using technology e.g. set time limits when they are playing a game
PASSCODE	A combination of numbers and/or letters and/or symbols that are used to log into an online account or access a device
PASSWORD	A secret word or phrase that is used to log into an online account or accessa device
PEGI (PAN-EUROPEAN GAME INFORMATION) RATING	PEGI (Pan-European Game Information) rating A video game content rating system created to help people make informed decisions when buying video games or apps through the use of age recommendations and content descriptors
PERSONAL DATA/ INFORMATION	Information that is related to you e.g. your email address or bank details
IP (INTERNET PROTOCOL) ADDRESS	A unique set of numbers that identify a device that is on the internet or a computer network
PIN	Personal Identification Number, often used to log into an account or access a device
PRIVACY SETTINGS	Settings on an online account or device that allow users to decide who can see or share their information e.g. their social media posts
PRIVATE ACCOUNT	When an account is set to 'private' it means only approved people whom the user has chosen can see their profile and/or communicate with them e.g. just friends and family
ROUTER	A device that provides Wi-Fi and sends information from the internet to other connected devices such as smartphones or laptops

SAFETY SETTINGS	Settings that allow people to use digital products and services like games consoles or social media apps safely e.g. block harmful content
SECURITY SETTINGS	Settings that are designed to protect a user's account from unauthorized access
SERVER	In the context of gaming, a server often refers to a computer or device that hosts multi-player games
SMARTPHONE	A portable computer that provides mobile telephone functions (e.g. makes phone calls) and computing functions (e.g. downloads apps)
SOCIAL MEDIA	Interactive media technologies that allow users to create and share information e.g. share images with other people
TIME LIMITS	Setting restrictions on how much time a user can spend using digital products or services e.g. they can only use Instagram for 20 minutes per day
USER ACCOUNT	An identity that someone creates to use a digital product or service.This often requires a username, password and other information related to the user
USER PROFILE	The information people see when they view someone's user account e.g., their profile picture
VERIFICATION	A process for ensuring that a user has provided the information required (e.g., passport information to verify their age) to access a digital product or service
VIRUS	A computer virus is an illegal, harmful or malicious computer program that stops a computer from doing what it is designed to do
WI-FI	The process by which a broadband connection is wirelessly distributed todevices e.g. laptops